Year 7 : Cycle 1: Mathematics 100% sheet

Section 1: Algebraic notation		Section 2: Algebraic notation	
Unknown value	A value which is not known represented by a letter in algebra.	Indices	Power of a variable or number.
Variable	A value which can change represented by a letter in algebra.	Term	A number or letter on its own, or numbers and letters multiplied together. e.g2, 3x or 5a ²
Coefficient	A. number used to multiply a variable the number that comes in front of a letter . For example: 3b means 3xb the coefficient is 3 , the variable is b .	Like terms	Terms which are the same apart from their numerical coefficients: they are the same variable and have the same power.
Constant	Something which does not change in a formula.	Expression	A set of terms combined using the operations +, -, x or \div , there is no "=" sign. e.g. 4x-3, 5a - 3xy + 17
Order of operations	The laws regarding the order in which to calculate BODMAS.	Equation	Where two expressions are equal in value – there is always an "=" sign. e.g. 4b = 18
Section 3: Sequences		Section 4: Command words for algebra	
Sequence	The power of a variable or number.	Evaluate	To find the value of.
Term	A number or letter on its own, or numbers and letters multiplied together. <i>e.g2, 3x or 5a</i> ²	Form	To write or produce.
Position	Terms which are the same apart from their numerical coefficients: they are the same variable and have the same power.	Substitute	To replace letters with numbers to calculate the numerical value.
Term-to-term rule	A set of terms combined using the operations $+$, $-$, \times or \div , there is no "= "sign. e.g. $4x$ -3, $5a$ - $3xy$ + 17	Simplify	To reduce to its simplest form.
Position-to-term rule	Where two expressions are equal in value – there is always an "= "sign. <i>e.g.</i> 4b = 18	Expand	To multiply terms inside a bracket by those outside the bracket.
Section 5: Command words for algebra		Section 6: Types of sequences	
Factorise	Finding the factors of an expression. The reverse of expand, it is when we write an expression using brackets.	Linear sequences	A sequence where the difference between terms increases or decreases by the same amount each time. Use DiNO to find the nth term: find the difference, use as the coefficient of 'n' then +/- the 'one before' onto the end.
Collect like terms	You can add or subtract like terms using the coefficients.	Square numbers	A square number is a number multiplied by itself . Square numbers : 1 , 4 , 9 , 16 , 25 , 36
Multiplying terms	Multiply coefficients/numbers, simplify variables with indices.	Fibonacci sequence	A sequence where the next number is found by adding up the previous two terms. The Fibonacci sequence: 1,1,2,3,5,8,13
Dividing terms	Set up using a vinculum, cancel common factors, simplify variables with indices.	Triangle numbers	A number that can make a triangular dot pattern , found by adding on one more each time .
Solve	Find the value of an unknown or variable; use inverse operations and the balancing method.	Cube numbers	A cube number is a number multiplied by itself twice . Cube numbers: 1, 8, 27, 64, 125

Section 7: Number sense		Section 8: Number sense	
Integer	A whole number - can be positive or negative.	Negative	A number that is less than zero ; they can be decimals.
Place value	The value of a digit in a number based on where it lies.	Positive	A number that is bigger than zero; they can be decimals.
Decimal	Not a whole number, it has a decimal point in it - can be positive or negative.	Ascending	Numbers ordered from smallest to largest.
Terminating decimal	Decimals which have a finite number of place values.	Descending	Numbers ordered from largest to smallest.
Recurring decimal	Decimals with repeating digits or repeating patterns of digits.	Quotient remainder	The result of a division - dividend ÷ divisor = quotient . The amount left over when a divisor does not fit into a dividend exactly.
Section 9: Area		Section 10: Approximation and estimation	
Area	The amount of space a 2D shape takes up.	Rounding	Writing a number less accurately so it is easier to work with below 5, stay the same , 5 or above, round up .
Area of a rectangle	Area = base x height	Decimal place	The position of a digit after the decimal point.
Area of a triangle	Area = <u>base x height</u> 2	Money	When working in pounds (£) and pence, all answers should be given to 2 decimal places.
Composite area	Work out the area of each shape; add together.	Significant figures	1- significant figure: the first digit in a number which is not a zero.
Square units	The unit in which we measure area.	Estimate a calculation	The process of rounding numbers to one significant figure and then calculating to get an approximate answer.
Section 11: Multiples, factors, and primes		Section 12: Multiples, factors, and primes	
Highest common factor (HCF)	The highest factor which belongs to two or more numbers.	Multiple	The result of multiplying a number by an integer, for example the 3 multiple of 7 is 21 .
Prime number	An integer greater than 1 that has exactly two factors, 1 and itself.	Lowest common multiple	The lowest common number in the multiplication tables of two or more different numbers.
Prime numbers	2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31	Product of prime factors	A set of prime factors which multiply to give a number.
Prime factor	A factor of a number which is also prime.	Simplify	To reduce to its simplest form.
		Index form	Giving an answer in its simplest form and containing powers.
	Sec	tion 13: Operations	
Addition	Vocabulary: add, more than, sum, total, all together, more than.		
Subtraction	Vocabulary: subtract, less, difference, take away, fewer than.		
Multiplication	Vocabulary: multiply, lots of, product.		
Division	Vocabulary: divide, split, share.		