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## GCSE DESIGN AND TECHNOLOGY 8552/W

Unit 1 Written Paper

Mark scheme

June 2019

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\*196g8552w/MS\*

Mark schemes are prepared by the Lead Assessment Writer and considered, together with the relevant questions, by a panel of subject teachers. This mark scheme includes any amendments made at the standardisation events which all associates participate in and is the scheme which was used by them in this examination. The standardisation process ensures that the mark scheme covers the students' responses to questions and that every associate understands and applies it in the same correct way. As preparation for standardisation each associate analyses a number of students' scripts. Alternative answers not already covered by the mark scheme are discussed and legislated for. If, after the standardisation process, associates encounter unusual answers which have not been raised they are required to refer these to the Lead Assessment Writer.

It must be stressed that a mark scheme is a working document, in many cases further developed and expanded on the basis of students' reactions to a particular paper. Assumptions about future mark schemes on the basis of one year's document should be avoided; whilst the guiding principles of assessment remain constant, details will change, depending on the content of a particular examination paper.

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### Level of response marking instructions

Level of response mark schemes are broken down into levels, each of which has a descriptor. The descriptor for the level shows the average performance for the level. There are marks in each level.

Before you apply the mark scheme to a student's answer read through the answer and annotate it (as instructed) to show the qualities that are being looked for. You can then apply the mark scheme.

#### Step 1 Determine a level

Start at the lowest level of the mark scheme and use it as a ladder to see whether the answer meets the descriptor for that level. The descriptor for the level indicates the different qualities that might be seen in the student's answer for that level. If it meets the lowest level then go to the next one and decide if it meets this level, and so on, until you have a match between the level descriptor and the answer. With practice and familiarity you will find that for better answers you will be able to quickly skip through the lower levels of the mark scheme.

When assigning a level you should look at the overall quality of the answer and not look to pick holes in small and specific parts of the answer where the student has not performed quite as well as the rest. If the answer covers different aspects of different levels of the mark scheme you should use a best fit approach for defining the level and then use the variability of the response to help decide the mark within the level, ie if the response is predominantly level 3 with a small amount of level 4 material it would be placed in level 3 but be awarded a mark near the top of the level because of the level 4 content.

#### Step 2 Determine a mark

Once you have assigned a level you need to decide on the mark. The descriptors on how to allocate marks can help with this. The exemplar materials used during standardisation will help. There will be an answer in the standardising materials which will correspond with each level of the mark scheme. This answer will have been awarded a mark by the Lead Examiner. You can compare the student's answer with the example to determine if it is the same standard, better or worse than the example. You can then use this to allocate a mark for the answer based on the Lead Examiner's mark on the example.

You may well need to read back through the answer as you apply the mark scheme to clarify points and assure yourself that the level and the mark are appropriate.

Indicative content in the mark scheme is provided as a guide for examiners. It is not intended to be exhaustive and you must credit other valid points. Students do not have to cover all of the points mentioned in the Indicative content to reach the highest level of the mark scheme.

An answer which contains nothing of relevance to the question must be awarded no marks.

Qu	Part	Marking Guidance	Total marks	AO
		SECTION A		
1		A a business that is owned and managed by its workers.	1	AO4
2		B Hydro-electrical	1	AO4
3		<b>D</b> Repairable components	1	AO4
4		D Silk	1	AO4
5		C Foil lined board	1	AO4
6		A Light sensor	1	AO4
7		D Pine	1	AO4
8		D Rotary to reciprocating	1	AO4
9		B Using fossil fuels	1	AO4
10		<b>B</b> 62 370 mm <sup>2</sup>	1	AO4

11		Alkaline	Re-chargeable	2	AO4
		batteries	batteries		
	Cost of batteries	£2.45 for 4	£17.00 for 5 batteries		
	and charger if	batteries	and a charger		
	required				
	Cost per	£0	£0.03 for 5 batteries to		
	re-charge of 5		be re-charged		
	batteries		be re-charged		
	Cost to	£ 2.45 x 5 =	£17.00 plus £0.03 x 5 =		
	customer after 5	£12.25	£17.15		
	battery changes				
	or 5				
	re-charges				
	Award 1 mark for £1	2.25			
	Award 1 mark for co	rrect answer £17.15	5		

Qu	Part	Marking Guidance	Total marks	AO
12		<ul> <li>1 mark for each simple correct point of explanation or 2 marks maximum for one point explained in detail/clarified with an example.</li> <li>Indicative content: <ul> <li>arranged as a mat (non woven) = 1</li> <li>arranged in layers = 1</li> <li>woven = 1</li> <li>spun into ropes = 1</li> <li>can be treated with chemicals = 1</li> </ul> </li> <li>Woven for strength as a net/mat = 2</li> <li>Woven to create a net like structure resistant to penetration, e.g. knife attack = 2</li> <li>Chemical treatment to make fibres more flexible, e.g. easier to move wearing them as clothing</li> <li>Woven for strength as a net to create interlocking structure e.g. to resist bullets in body armour = 2</li> </ul> <li>NB STRONG MUST BE QUALIFIED FOR CREDIT <ul> <li>Accept all other valid responses</li> </ul> </li>	2	AO4

13	1 mark for each property correctly identified.	2	AO4
	Indicative content:		
	Look for reference to MDF, plywood and chipboard as per specification <b>NOT</b> cardboard		
	<ul> <li>Available in sheets of a consistent quality</li> </ul>		
	<ul> <li>Good sound proofing if qualified, e.g. board thickness and application</li> </ul>		
	<ul> <li>Large/standard size of boards means several parts can be 'nested' of one sheet and cut out</li> </ul>		
	<ul> <li>Excellent surface finish (to accept a spray paint finish or a laminate)</li> </ul>		
	Consistent board thickness available		
	<ul> <li>Free from natural defects, e.g. knots</li> </ul>		
	<ul> <li>Free from inconsistencies in physical characteristics, e.g. grain direction</li> </ul>		
	<ul> <li>Stability e.g. no warping or twisting like natural wood</li> </ul>		
	<ul> <li>Insulation e.g. can prevent transfer of electrical current and use</li> </ul>		
	in engineered timber for buildings (glulam) requires less energy		
	to heat and cool.		
	<ul> <li>Good strength to weight ratio</li> </ul>		

Not shaped and cut	
Not easy to cut	
<ul> <li>Not easy to recycle</li> </ul>	
Accept all other valid responses	

Qu	Part	Marking Guidance	Total marks	AO
14		<ul> <li>1 mark for each point of explanation appropriate to improve efficiency.</li> <li>One point explained and clarified in more detail, e.g. with example is worth 2 marks</li> <li>Indicative content: <ul> <li>No need for factory space to be used to store materials = 1</li> <li>More factory space can be allocated to production/output = 1</li> <li>Materials/components do not become old/ out of date = 1</li> <li>More factory space can be allocated to production/output = 1</li> <li>More factory space can be allocated to production/output = 1</li> <li>More factory space can be allocated to production/output = 1</li> <li>More factory space can be allocated to production/output = 1</li> <li>Improved manufacturing competitiveness through reduced time waste and resources i.e. no ordering resources and needed or moving and storing of unused resources = 2</li> <li>No need for large storage facilities so reducing construction/maintenance costs = 2</li> <li>Materials/ components do not become old/ out of date so reducing costs and wastage = 2</li> </ul> </li> <li>NB No mark for repeating 'just in time' or 'improve efficiency' as they are in the question stem. <ul> <li>Accept all other valid responses</li> </ul> </li> </ul>	4	AO4

Qu	Part		Marking Guidance		Total marks	AO
			SECTION B			
15			each correctly named force up to a maximum of 3 ma	arks	3	AO4
		Indicative	ding <b>or</b> compression			
		Seat: comp	pression			
		Straps: ter	nsion			
16		5-6 marks	A detailed description making several correct points for selected addition process using notes <b>and</b> sketches. Specific correct and appropriate named tools and equipment to further clarify response.		6	AO4
		3-4 marks	A description with points showing some understanding of the selected addition process using notes <b>and</b> sketches. Basic reference made to some tools and equipment to clarify understanding.			
		1-2 marks	Simple notes <b>or</b> sketch showing limited understanding of selected addition process.			
		0 marks	Nothing worthy of credit			
		-	LENT RESPONSE WITH NO SKETCHES- MAX 5 OR RUBRIC INFRINGMENT.			
		Lamina Expect wood. stability conside stiffen a pressur interfac <b>Printin</b> Expect <b>not for</b> <b>3D prin</b>		Do with setc.		

digital printing, offset lithography printing, flexography, dye sublimation printing, direct printing, mordant printing, discharge printing and resist printing e.g. batik.	
Sewing Expect reference to hand or machine. Candidates may share understanding of specific sewing techniques making a seam or adding decorative stitching/embroidery e.g. running, back, chain or blanket stitching or machine stitching like zig zag or overlocking stitch.	
<b>Soldering</b> Expect reference to use in electronics, hard (brazing) soldering and soft soldering. Soldering irons e.g. electronic component soldering or commercial electronic soldering like wave or flow soldering. Soft soldering using a gas torch used in for example by a silversmith may be considered. Use of flux to allow solder to flow.	
<ul> <li>Welding</li> <li>Expect reference to welding metals or polymers.</li> <li>Metals are welded using gas e.g. oxyacetylene using a very hot flame or MIG and TIG welding using a large electrical current to create heat and fuse metals together.</li> <li>Polymers can be fused using either heat or chemicals. Chemical welding e.g. Tensol and solvent cement are common in school environments. Heat welding involves using a hot air gun and polymer filler rod of a range of thermoforming plastics e.g. HDPE.</li> </ul>	
Accept all other valid responses	

Qu	Part	Marking Guidance	Total marks	AO
17		Indicative content:	3	AO4
		<ul> <li>1 mark for a named process:</li> <li>Die cutting</li> <li>Perforation &amp; punching</li> <li>Turning</li> <li>Sawing</li> <li>Milling/Routing</li> <li>Drilling</li> <li>Cutting - including laser cutting</li> <li>Shearing.</li> <li>Abrasive removal e.g. sanding, filing</li> <li>NB RECYCLING AND WASTE MANAGEMENT IS INCORRECT</li> <li>2 marks for describing correct situation of use:</li> </ul>		

	a simple descriptive point or a detailed response with two credit worthy points	;
PROCESS	DESCRIPTION OF A SITUATION OF USE	
Laser cutting	Information output from sources like 2D design can instruct laser to cut precisely, avoiding human error, repetitive design usually working with acrylic, plywood and card. Possible reference to setting up laser, x and y coordinates, focusing, cutting speed, power settings and extraction.	
Die cutting	Used to remove a net or multiple nets from a piece of card in one operation. Process involves using knives, creasing bars and perforation blades. Used in the production of card packaging.	
Perforation & punching	Perforating is where small localised areas of material are removed (paper, card & corriflute) to weaken the material to allow a controlled tear to take place, eg tissue box opening. Punching uses a die to 'punch' out a hole or shape of material to form a hole or an opening. Takes place on sheet material.	
Turning	Involves using either a wood lathe or a metal work lathe to remove portions of material from a rotating work piece to produce a concentric profile, eg stair case spindles, metal cylinders and wooden bowls.	
Sawing	Sawing takes place using one of a range of: Hand saws appropriate to a specific material or to cut straight or curved cuts, eg hacksaw (metal) dovetail saw (wood) coping saw (curved cuts in wood) Machine saws, eg band saw, fret saw and circular saw for removal of material more rapidly to cut out several or possible larger parts from a chosen material.	
Milling/CNC milling	Vertical milling (common in school) and horizontal milling. Vertical milling allows slots as well as holes to be cut in materials like aluminium with ease. Horizontal milling allows large flat surfaces to be machined removing surface defects from such processes as casting.	
Drilling	Production of a hole either through or blind using a twist drill or similar. Process can be complete using a hand drill, cordless drill, electric drill or pillar drill.	
Cutting	Rotary cutters can be used to cut multiple layers of fabric with accurate straight or curved lines. Seam ripper has a sharp internal blade	

Shearing	seams.Using shears or tailors shears to cut fabrics.The long blades help make cutting straightlines a more accurate and faster process.Specialist pinking shears are used to cutfabrics prone to fraying. The characteristic 'zigzag' edge can also be used as a decorativefeature.	
	A guillotine uses a shearing action to cut paper, card and sheet metals Thread snips are mini shears used for cutting embroidery threads. They can also be used as seam rippers.	
	ther appropriate named process to remove waste supporting example if provided.	

<u> </u>	Marking Guidance	Total marks	AO
18 1	<ul> <li>1 mark for each explanation point up to a maximum of 2 marks.</li> <li>This question is about explaining QC</li> <li>Indicative content: <ul> <li>Check or test = 1</li> <li>Make sure a product meets a specific standard = 1</li> <li>To ensure a manufactured product meets agreed specification criteria = 1</li> <li>Guarantees the accuracy of a part or component = 1</li> <li>Manufactured to an agreed tolerance = 1</li> <li>Fit for purpose</li> <li>Suitable/good enough for selling =1</li> </ul> </li> <li>NB NOT TO PREVENT MISTAKES/STOP MISTAKES FROM HAPPENING</li> <li>Accept all other valid responses</li> </ul>	2	AO4
18 2	<ul> <li>1 mark for a simple point with a second mark for a well explained point.</li> <li>Looking for a specific method described. This is not a repeat of Qu18.1</li> <li>Indicative content: <ol> <li>mark responses: <ul> <li>Visual check/test</li> <li>Use a ruler</li> <li>Use of a multimeter</li> <li>Use of a go/no go jig</li> <li>Testing against a specification</li> <li>Check seam strength</li> <li>Check seams are neatened</li> <li>Check within tolerances</li> <li>Testing product to see if it works</li> </ul> </li> <li>2 mark responses: <ul> <li>Use of jigs and fixtures, e.g. go/no go jigs and depth stops</li> </ul> </li> </ol></li></ul>	2	AO4

<ul> <li>Alignment of printing plates, hinges, catches, other interlocking parts, e.g. cross lines</li> <li>Material quality e.g. surface inspections for defects</li> <li>Electrical continuity, e.g. visual inspection of PCB tracks, use of multimeter</li> <li>Safety e.g. loose parts, sharp edges</li> <li>Flammability e.g. textiles</li> <li>Check zips and fastenings are inserted correctly and work</li> <li>Accept all other valid responses</li> </ul>		
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Qu	Part			Marking Guida	ance		Total marks	AO
19	1	One mark for a correctly named specific source or origin. Indicative content:					1	
		Material		Sou	rce or Origin			
		Metal base	d materials		ks or Ore			
		Paper and I	boards	Tree fibre	es, forests, woods and p	lant		
		Polymers			de oil and plants e.g. su e (biopolymers)	gar		
		Textile base	ed material	s Nati	ural fibres – e.g. plant, nal or mineral source			
		Timber bas	ed materia	ls Tree	es, forests or woods			
		Accept all re	asonable r	esponses				
19	2	One mark fo category.	r a correctl	y named process	s appropriate to the mate	erial	1	
		Indicative c	ontent:					
		See table for	r question '	19.3				
19	3	<ul> <li>A description of the named process and how it is used to refine the chosen raw material area into workable form.</li> <li>NB Maximum of 2 marks if process does not relate to 19.2</li> </ul>					4	AO4
		3-4 marks		es and or sketch	n of a suitable process les to clarify			
		1-2 marks	One or tv	vo brief descriptiv	ve points with possibly			
		0 marks	No attem	sketch or image. pt or nothing wor	rthy of credit.			
		Indicative c						
		Material	Source	Name a	Describe how your			
			or origin	process used to convert your	named process converts your chose material category inte			
				chosen material category into a workable form	a workable form			
		Paper &	Trees	Debarking	Debarking – removal	of		

[]					
	board	and plants	Chipping/ shredding Pulping	outer layers of bark and branches before chipping to make pulp.	
			Sizing		
			_	Chipping/shredding –	
				logs are converted into	
				chips to	
				make more manageable smaller pieces of wood	
				which are easier to treat	
				with chemicals before	
				pulping.	
				Pulping – a mechanical/	
				shredding process	
				involving cooking wood	
				chips in chemicals in large tanks to soften	
				wood fibres and make a	
				pulp.	
				Sizing – a finishing	
				process where the wood	
				pulp is beaten with chemicals and other	
				additives. Sizing stops	
				the paper from being	
				absorbent so it can be	
				printed on.	
	Timber	Trees	Felling or	Felling – extracting living	
	based materials		Debarking Conversion &	trees from forests, <b>Debarking</b> -removal of	
	materials		sawing	bark, branches and	
			Seasoning	creation of logs	
			Ū	Conversion & sawing –	
				Conversion of logs into	
				planks (rough sawn) to	
				make them more manageable and easier	
				to handle.	
				Seasoning – reduction	
				of the moisture content in	
				timber to make it less	
				prone to shrinkage and movement. Can be	
				naturally or kiln dried	
	Metal	Rocks	Mining	Mining – extraction of	
	based	and ore	Smelting	rocks from the ground	
	materials			(ore) containing naturally	
				occurring metal elements.	
				Smelting – heating of metal in ore form at high	
				temperatures in a	
				furnace to extract metal	
				from the rock. The	
				separation process	
				involves the removal of	

			impurities and this is called slag	
Polymers	Ground/ earth's crust	Fractional distillation Refining/ cracking	FD – conversion of crude oil into its more usable elements e.g. diesel and petrol. Refining/cracking – conversion of long chain hydrocarbons into more usable ones e.g. petrol. Heat and catalysts are used to facilitate this process	
Textile based materials	Plants and animals	Carding /combing Spinning Felting/ bonding/ needle bonding	Carding – using staple (short) Fibres they are combed to make sure they all lie in the same direction before twisting to form a yarn. Spinning – where fibres are spun or twisted into a yarn. These can be filament fibres (smooth yarn) or staple fibres (hairy/fluffy yarns). Felting/bonding – laying the fibres randomly in a web, moisture and agitation to mat fibres together	
Accep	ot all other v	alid responses/		

#### MARK SCHEME – GCSE DESIGN AND TECHNOLOGY – 8552/W – JUNE 2019

Qu	Part		Marking Guidance	Total marks	AO
20		7-8 marks5-6 marks3-4 marks1-2 marks	A fully coherent analysis and detailed evaluation of a wide range of ecological issues are considered by consumers before purchasing products. Relevant examples given. Response is well structured, with excellent use of subject terminology to justify the arguments being made. A logical analysis of ecological issues are considered with some evaluation by consumers before purchasing products. Evidence of examples given may not always be relevant. Response has structure. Expect an imbalance in consideration of each point. Good use of subject terminology to justify arguments being made. Some analysis of ecological issues and may contain some simple evaluation on how it might be considered by a consumer before making a purchase. Limited use of subject terminology to justify arguments being made. One or two brief points of basic analysis considering ecological issues. Response is likely to explain named ecological issues in general detail, but fail to link use by	8	AO3
			consumers in decision making process before a purchase.		
		consumer might consid A DESCRIPTIVE LIST MARKS MAX. Expect responses to co <b>Raw material sourcin</b> • Deforestation, e. CO2 • Habitat/ ecosyste • Mining, e.g. meta • Drilling, e.g. oil p • Farming	g. damage to the rainforests and increases in em destruction, e.g. Great Barrier Reef al ores		

 · · · · · ·
cotton as produced without pesticides/insecticides or PET
polyester as recycled plastic bottles and finite oil is not used.
Transportation:
Mileage of product from raw material source, manufacture,
distribution, user location and final disposal
<ul> <li>Carbon footprint – carbon produced during the manufacture</li> </ul>
and use of products
The six Rs:
(in relation to their impact on the ecology of the planet)
RECYCLE e.g. break down a part or materials and separate
<ul><li>into same materials and use to make a new part/product</li><li>REDUCE e.g. use less energy, materials and resources to</li></ul>
manufacture a product or part
REUSE e.g. repurpose/upcycle and use for something new
RETHINK e.g. is there a better way of manufacturing /using
materials to have less of an impact on the planet etc.
REFUSE e.g. customers choose to not buy products that are
unsustainable to make/consume
<ul> <li>REPAIR e.g. replace a part or component when defective to</li> </ul>
extend life and delay throwing away/end of life disposal.
Pollution:
<ul> <li>Pollution of the oceans e.g. polymers in the ocean</li> </ul>
<ul> <li>Atmospheric pollution including acid rain</li> </ul>
<ul> <li>Consumers may choose unbleached/undyed cotton as no</li> </ul>
bleach or harmful dyes used

Qu Part Marking Guidance	Total marks	AO
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#### **SECTION C**

21	1	Responses r equally valid. <b>3-4 marks</b>		4	AO4
		1-2 marks	Brief points mentioned but not fully explained.		
			Analysis present but limited		
			evaluation/conclusions drawn.		
		0 marks	No attempt or nothing worthy of credit		
		Indicative co	ontent:		
		<ul> <li>The h</li> <li>Lots or ordination of the second s</li></ul>	t colours are engaging encouraging children to interact house feature may promote child interaction of different things to do and play developing co- ation skills as well as physical activity ssed fixings will ensure child does not catch or hurt selves on the equipment h and durable finish will ensure the equipment stays ng good for longer and attract children gned with specific age of children in mind so they can , use and fit on the equipment e.g. step distance, not too fall off the bottom of the slide uitable for over 12s or under 4s. tional evaluative points worthy of credit: suited to day use-as the equipment goes outside unless fial light present all other valid responses		

	-				
21	2	Responses n equally valid.	4	AO4	
		3-4 marks	Well described and justified analysis of data		
		J-4 IIIal K5	containing full evaluation, drawing conclusions		
		1-2 marks	having considered a range of factors		
		1-2 marks	Brief points mentioned but not fully explained.		
			Analysis present but limited		
		0	evaluation/conclusions drawn		
		0 marks	No attempt or nothing worthy of credit		
		<ul> <li>Use of or var</li> <li>Recerninjurie</li> <li>All plato presentation</li> <li>All plato presentation</li> <li>All plato presentation</li> <li>Tougli mean</li> <li>Non so climble</li> <li>Some dange</li> <li>Some e.g. her flooring of participation</li> </ul>	slip surfaces will help prevent a fall of anti-tamper fittings reduce risk of malicious tamperin indalism ssed construction fittings to prevent cuts to skin and es ay equipment features area safe height from the groun event falls from a great height h and durable finishes will prevent decay and rusting hing equipment will last longer and safe to use slip surfaces will reduce chance of injury when wet and ing as it is an outside piece of equipment e features involve height which present additional er to children unsupervised or supported e features may be more dangerous in extreme weather not surfaces, slippy surfaces, ridged surfaces e.g. rubbe	d	

21	3	Responses n equally valid.	4	AO4	
		3-4 marks	Well described and justified analysis of data containing full evaluation, drawing conclusions		
		1-2 marks	Brief points mentioned but not fully explained. Analysis present but limited evaluation/conclusions drawn.		
		0 marks	No attempt or nothing worthy of credit		
		Indicative co	ontent:		
		appro mm w • Desig of the • Desig (child size e	priate size for the intended user e.g. hands 55 to 65 wide gner would identify the smallest and largest dimensions e intended user group e.g. 1040 to 1480 mm tall gner would make use of dimensions of the human body ) to ensure construction and features are the correct e.g. step spacing, height of arch ways and width of slide tional evaluative points worthy of credit:		
		the pe • May r • Use c	ned to accommodate a majority of children e.g. 90% of ercentile range not cater for all possible users e,g. top and bottom 5% of anthropometric data helps with the design of nomic features in the play equipment		
		Accept	all other valid responses		

Qu Part Marking Guidance	Total marks	AO
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22	1	1 mark each for maximum and minimum lengths	2	AO4
		Maximum length will be (275 + 1.375) = 276.375 mm Rounded to 276.38/ 276.38mm for mark		
		Minimum length will be (275 – 1.375) = 273.625mm Rounded to 273.63/273.63mm for mark		

22	2	1 mark for each step below up to a maximum of 3	3	AO4
		1. Material used for 12 steps is 12 x 0.275 = 3.3 m or 3300mm		
		2. Waste is 3.6m – 3.3m = 0.3m or 300mm		
		Or		
		3300/3600 = 0.9167 (amount used for steps)		
		3. Percentage waste is (0.3/3.6) x 100 = 8.33%		
		If correct answer is arrived at then award all 3 marks even if steps 1 and/or 2 are not evident.		

Qu	Part		Marking Guidance	Total marks	AO
23		<b>5-6 marks</b> A thorough, detailed explanation with clear, relevant discussion of collaborative design and importance in helping designers create effective solutions to problems. Clear example(s) are given to support response.	6	AO4	
		3-4 marks	A good explanation with relevant supporting discussion of collaborative design. Some consideration of importance in helping designers create effective solutions. Simple example(s) given to support response.		
		1-2 marks	Basic explanation of collaborative design with little or no reference as to importance in how designers use it to create effective solutions to problems. Incorrect example(s) that do not support response.		
		0 marks	Nothing worthy of credit		
		collaboration itself. Products:	can use examples of products designed through n and/or examples of collaboration in designing		
		<ul> <li>differe</li> <li>Produ</li> <li>need of</li> <li>compa</li> <li>Motor</li> <li>with varequire</li> <li>Publice</li> <li>ergone</li> <li>Medice</li> </ul>	<ul> <li>phones – many different parts requiring people with ent skills to design them</li> <li>ct packaging – package itself, secondary packaging all designing and will be done outsourced to different anies with different skills, equipment and expertise.</li> <li>vehicles, complex products needing the input of team arious skills to meet technical, legal and user ements.</li> <li>transport, requiring technical engineering expertise, omic knowledge and interior design al equipment, requiring medical knowledge, technical nanufacturing expertise and human factors application.</li> </ul>		
		engine with s • Comp marke • Where • Worki feed c • Chance	eed to obtain specialist expertise; e.g. electronic eers working with product designers, architects working tructural engineers anies purchasing outside design ideas e.g. Products eted as being "Porsche design" e designers work together to solve problems ng with other people and not in isolation designers can off each other in terms of ideas or experience. ce of designs based on the work of one individual ning stale and not effective for purpose		

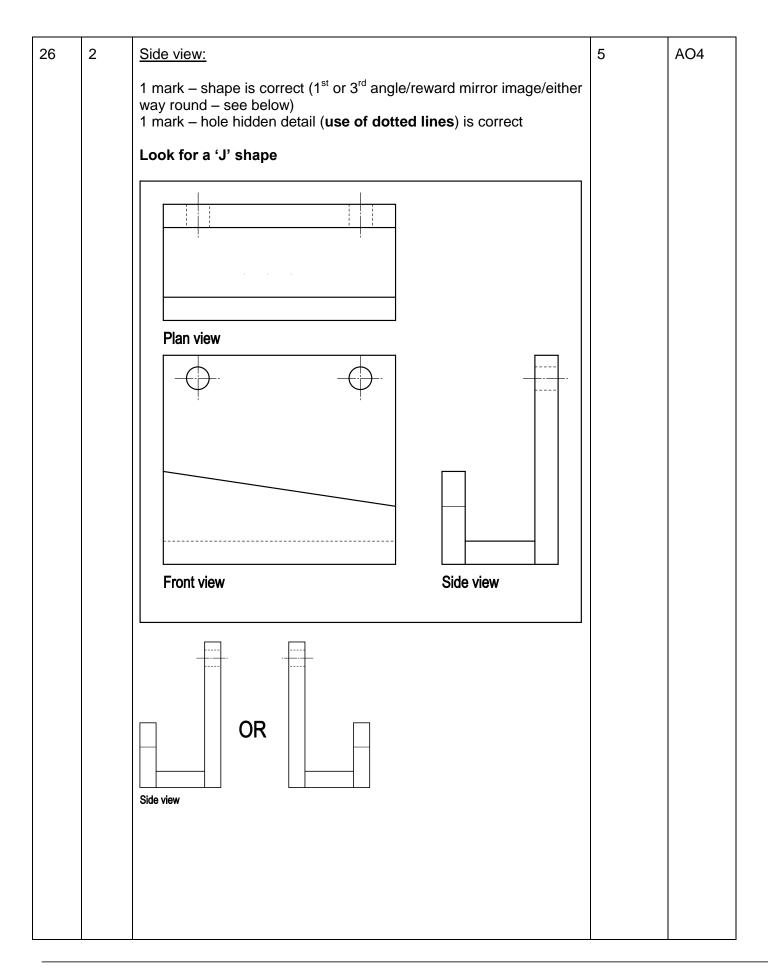
<ul> <li>Commercially, companies may become slow to react to changing market demands – collaborative design could 'future proof' against this.</li> <li>eg IKEA now looking to involve designers from outside the organisation (Tom Dixon)</li> <li>Fashion stores will commission designs from designers outside of their own organisation.</li> <li>Belief that solutions to problems generated in isolation can be of a lower quality and not address all the needs of the client or user (especially if complex or extensive), due to limitations of expertise or experience.</li> <li>Used to increase the range and quality of solutions/ possibilities generated to solve a need eg by using teams of designers in competition</li> <li>Use different people with different skills, experience and expertise during the design process. Thus, ensuring a better end result.</li> <li>Designers can inspire each other leading to innovative and creative solutions to problems</li> <li>Shorter design timescale, as designers can work concurrently.</li> <li>Accept all other valid responses</li> </ul>	
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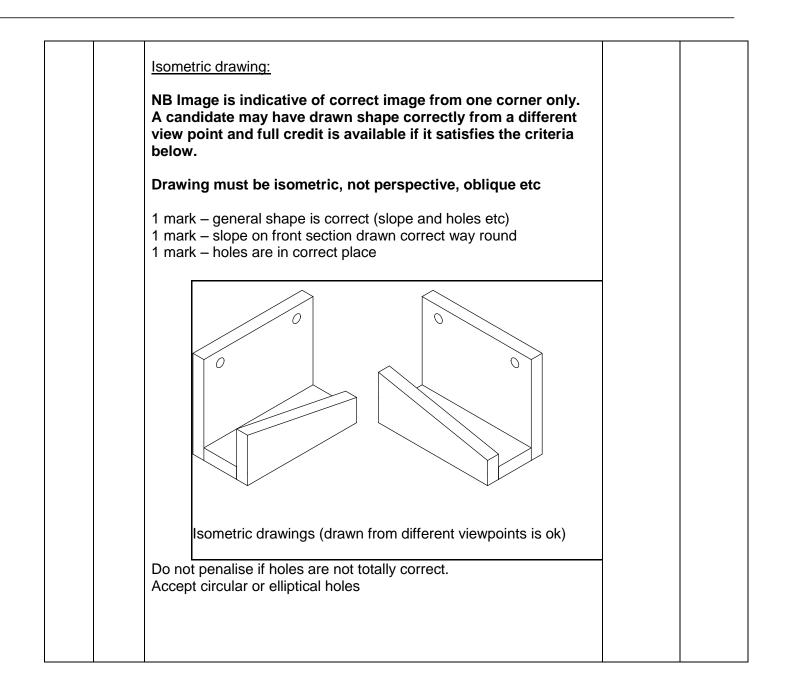
Qu	Part	Marking Guidance	Total marks	AO
24		Safety considerations when using <b>cutting tools</b> :	5	AO4
		Expect students to consider either hand or machine/power tools to answer this question.		
		Responses are likely to focus on 3 areas:		
		Look for link to a precaution e.g. wear goggles, not goggles alone		
		Preparation for cutting		
		<ul> <li>Select the correct tool for the intended task to ensure it can be undertaken safely</li> <li>Make sure you are wearing the correct personal protection equipment (PPE) eg goggles, dust mask, safety footwear</li> <li>Tie hair back</li> <li>Powered cutting equipment should be PAT tested/ check condition of flex for cuts etc on power tools</li> <li>Make sure you are familiar with how to isolate the equipment if powered and where the emergency stop buttons are</li> <li>Make sure you are fully trained and familiar with the correct safe use of cutting tool</li> <li>Carry cutting tools point down</li> </ul>		
		The cutting activity itself		
		<ul> <li>Use hand cutting tools pointing away from yourself</li> <li>Make sure all dust extraction is active when using power cutting tools</li> <li>With power tools always select correct speed for safe tool use</li> <li>Hold work piece securely either by hand if possible or using a suitable holding device e.g vice</li> <li>Make sure tool has appropriate guarding and use</li> <li>Keep your fingers and hands away/behind the cutting edge when in use</li> <li>Always focus on the cutting activity and avoid distractions</li> <li>NB Apron correct IF qualified as precaution when angle grinding/cutting.</li> </ul>		
		Storage/isolation of tool after use		
		<ul> <li>Remove cutting tool from powered equipment and return to safe storage</li> <li>Always return hand cutting equipment to the correct storage rack/cover cutting blade with protective cover</li> <li>Retract blades if possible</li> <li>Turn off and isolate any powered cutting tools after use</li> </ul>		

Qu	Part		Marking Guidance		Total marks	AO
25	1	<ul> <li>Chan</li> <li>Impro</li> <li>Chan</li> <li>Aesthetic fi</li> <li>Paint</li> <li>Embo</li> <li>Self-f</li> <li>'build</li> <li>Add t</li> <li>Wood</li> <li>Anod</li> <li>bike v</li> <li>Stone</li> <li>effect</li> <li>Heat</li> </ul>	a <b>aesthetic</b> reason: age the colour of a product bying appearance/make the product look more attract age the look and feel of a product nish examples: ing cars different colours to suit different customer ta ossing in card to create a decorative 3D effect inished surface, eg the injection moulding process ca in' a textured surface in contrast to a smooth surface to decoration and quality of finish, eg enamelling jewe d stains to enhance the colour of timber lising to produce brightly coloured aluminium products wheels, Maglites ewashing jeans (distressing) gives a soft peach skin	stes an e ellery	3	AO4

25	2	3 marks	Detailed functional reason(s) for applying	3	AO4
			finishes.		
			At least one appropriate example provided		
		2 marks	One functional reason for applying a finish and		
			one appropriate example given <b>or</b> two reasons		
			and no example		
		1 mark	One basic reason for applying finishes for a		
			functional reason. No example provided.		
		0 marks	Nothing worthy of credit		
		Indicative	content:		
		• To m	ake more suited to intended use/improve durability		
			hibit combustion/reduce fire risk (textiles)		
			ect from moisture/water		
			resist finish		
		•	event insect/fungal attack (wood)		
			sist corrosion		
			in a textured finish (polymers)		
		<ul> <li>Provi</li> </ul>	de a non-slip finish		
		<ul> <li>Funct</li> </ul>	tional finish examples		
		<ul> <li>Flame</li> </ul>	e retardants to textiles		
		<ul> <li>Wate</li> </ul>	rproof finish on a jacket		
			nating a book cover to protect from moisture		
			ising aluminium to improve durability		
			ro plating to provide a durable finish		
			d preservative on a garden fence to protect from moistur		
			nsect attack	C	
			owder coating of metals to inhibit corrosion		
			anising (not aesthetic reason) mild steel to resist		
		• Gaiva			
				4	
			inished surface, eg injection moulding process can 'build	L	
			extured surface to provide a non-slip surface/grip on a		
		cnair,	, child's toy etc.		
			-		

Qu	Part	Marking Guidance	Total marks	AO
26	1	A maximum of 2 marks for <b>each</b> advantage One mark for each correct advantage with a second mark awarded where response is clarified/ additional detail is provided	2 x 2	AO4
		Indicative content: This question is about drawing and about Cad.		
		<ul> <li>1 mark responses:</li> <li>You can see at least 3 sides of the object drawn</li> <li>Drawing is more realistic</li> <li>Create an artist's impression of an object</li> </ul>		
		<ul> <li>2 mark responses:</li> <li>3D drawing provides a more realistic view of how the drawn product might look in real life</li> <li>3D drawing gives the viewer opportunity to imagine how the drawn product might feel when held/used</li> </ul>		
		<ul> <li>3D drawing can be used to create a perspective view of an object, eg 1, 2 or 3-point perspective</li> <li>Can be used to show how a product can be assembled, eg exploded drawings</li> <li>Makes it easier to understand how to assemble flat pack</li> </ul>		
		<ul><li>furniture as you can see how the different parts/components relate to each other.</li><li>You can see at least 3 sides providing detail of sizes and proportion</li></ul>		





Qu Pa	rt	Marking Guidance	Total marks	AO
27	1 ma 1 ma	ark for overall total volume ark for material not required by 12.5 radius hole in shape ark for total material required in mm <sup>3</sup> tip: check answer first and work back to check working	3	AO4
	or or or Tota or	$\frac{1}{100 \times 100 \times 10} = 100,000 \text{ or } 100,000 \text{ mm}^3$ tract: $V = 3.142 \times 12.5^2 \times 10 = 4909.375 \text{ or } 4909.375 \text{ mm}^3$ $V = 3.14 \times 12.5^2 \times 10 = 4906.25 \text{ or } 4906.25 \text{ mm}^3$ $V = 3.14 \times 12.5^2 \times 10 = 4908.74 \text{ or } 4908.74 \text{ mm}^3$ $V = 312.5/2 \pi \times 10 = 4908.74 \text{ or } 4908.74 \text{ mm}^3$ $V = 312.5/2 \pi \times 10 = 4908.74 \text{ or } 4908.74 \text{ mm}^3$ $V = 625/4 \pi \times 10 = 4908.74 \text{ or } 4908.74 \text{ mm}^3$ All material required/ total volume: 100,000 - 4909.375 = 95,090.625 100,000 - 4906.25 = 95,093.75 Accept 4909 or 4906 for hole volume as the answer still works out despite rounding too early. ssible answers: $95,091 \text{ or } 95,091 \text{ mm}^3 \text{ (using } 3.142 \text{ or } \text{m})$ $95094 \text{ or } 95,094 \text{ mm}^3 \text{ (using } 3.14)$		

Qu	Part		Marking Guidance		Total marks	AO
28		4 marks	A fully coherent and detailed response how modelling is an important tool used to develop prototypes. At least <b>two</b> specific examples given to support answer.		4	AO4
		3 marks	A detailed response explaining why modelling is an important tool used to develop prototypes. One specific example given.			
		2 marks	Some understanding of why modelling is an important tool used to develop prototypes. May include attempt to provide an example.			
		1 marks 0 marks	One brief point made why modelling is an important tool to develop prototypes. No example given. Nothing worthy of credit.			
		<ul> <li>card</li> <li>Expectimpre</li> <li>Reduce</li> <li>Mode clay, peasier</li> <li>Allows</li> <li>Non-correal melectr</li> <li>Sharing sharing once</li> </ul>	content: nples could be – products or modelling techniques e foam board, Toile, Circuit wizard ct lots of reference to modelling used to develop a 3E ssion/part or all of a prototype; visualisation ce product development times e.g. rapid prototyping lling can be undertaken using physical models made paper, card, prototyping boards, cheaper less durabler r sourced materials s the interaction of moving components to be viewed destructive testing of materials virtually to avoid wastin naterials and components unnecessarily e.g. testing onic circuits virtually ng of design concepts electronically via the internet ( ng) allowing multiple persons to work on a proposal a (collaborative design) s testing for stress under load.	o from e ing file		